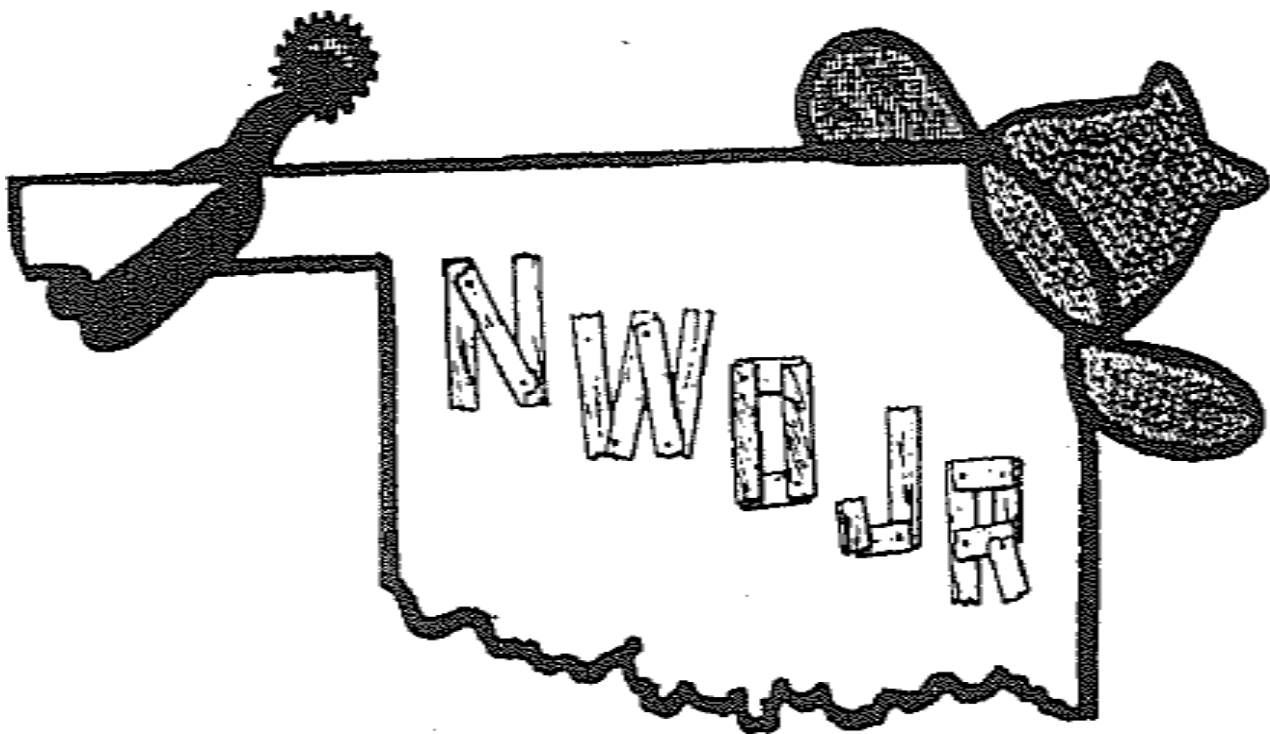


2020 Rule Book

Northwest Oklahoma Junior Rodeo Association



ARTICLES OF INCORPORATION

Northwest Oklahoma Junior Rodeo Association

Purpose: This organization will be an Oklahoma Not for Profit Corporation with purpose & aims as follows:

1. To maintain order & standards set up by NWOJR Inc. among members & their functions.
2. To promote & provide standardized rodeo events for the young people of Northwest Oklahoma & surrounding areas, ranging in age groups 6 yrs & under through 19, with age as of Jan. 1.
3. To promote the highest type of conduct & sportsmanship at the rodeos by setting up standards to be met to reach this end.
4. To promote closer relations among the rodeo committees & NWOJR Inc. To provide the best possible series of rodeos to climax at the best finals rodeo we can provide.
5. To increase the public awareness of the character & quality of these young people through increased media attention & advertising.
6. To provide greater incentives, in the form of corporate & private contributions for these youth to improve their individual rodeo skills & help to preserve our Western Heritage.

BY LAWS
Northwest Oklahoma Junior Rodeo Association

ARTICLE I

Membership:

1. A voting membership shall be established by a current NWOJR membership. Each member shall receive 1 vote by ballot at the NWOJR Finals.

Fees:

1. Membership fees shall be a sum deemed appropriate by the Board of Directors.

ARTICLE II

Officers:

1. The officers of this corporation shall be a President, Vice-President, Secretary & Treasurer, elected by board members, which were elected by the voting membership.
2. The officers of the corporation shall direct the NWOJR Inc., together with such duties prescribed by the By Laws of the corporation & the Board of Directors.
3. The terms of the office of all officers shall be from annual meeting to the next annual meeting. Annual membership meeting to be held at NWOJR Finals Rodeo.

ARTICLE III

Duties of Officers:

1. The President shall be the chairman of the Board of Directors & the executive committee & ex-officio member of all committees.
2. The Vice-President shall be chairman of all active committees, compiling reports to be presented at the Board of Directors Meetings. In the absence of the President, the Vice-President shall assume the duties of the President. In the event of a vacancy in the office of President, the Vice-President shall serve as the President until the next annual meeting.
3. The Secretary shall keep minutes of all meetings of the corporation & Board of Directors meetings & shall have custody of the corporate seal & preserve documents of the corporation.
4. The Treasurer shall collect, receive & have charge of all funds of the corporation & shall deposit such funds in a bank designated by the Board of Directors. The Treasurer shall be accountable for the dispersal of the corporate funds.

ARTICLE IV

Board of Directors:

1. There shall be a governing Board of Directors of this corporation consisting of 9 at-large members, plus two alternates from the general area, originally elected from the membership.
2. The 9 elected at-large directors shall serve terms of 2 years (4 directors elected opposite year that 5 directors are elected). Alternates shall serve a term of 1 year.
3. The elected & remaining active Board of Directors shall appoint the officers (President, Vice-President, Secretary & Treasurer) at the first regular meeting following the NWOJR Finals Rodeo. At the end of these terms the directors will be up for re-election. New Directors will be elected at the NWOJR Finals.
4. Current Vice-President will head a nominating committee, which will search out eligible candidates for positions available, for directors to be placed on a ballot & voted on at the NWOJR Finals.
5. A meeting of the Board of Directors shall be held the first Wednesday of each month.
6. Special meetings of the Board of Directors may be called by the President at his discretion.
7. A simple majority of the Board of Directors shall constitute a quorum at any meeting.
8. The Board of Directors shall transact the general business of NWOJR Inc. in the interim between annual meetings.
9. The Board of Directors shall establish major policies governing the affairs of NWOJR Inc. & devise measures for continued growth & development.
10. The Board of Directors shall have the power to fill any vacancies of the Board.
11. Alternates will have the right to vote in the absence of any Board Members.
12. A Board Member shall be deemed ineffective if they fail to be present at 3 monthly meetings without a reasonable excuse & may be replaced by the Board.

ARTICLE V

1. All business conducted at any NWOJR Inc. meeting shall be governed by the Roberts Rules of Order.

2. A quorum at any NWOJR Inc. shall be a simple majority.
3. These Articles may be revised at the NWOJR Finals Rodeo, by a majority vote of the members present at that meeting.

NWOJR ASSOCIATION RULES & REGULATIONS

ORDER OF EVENTS –

Events 1-28 - Entries close @ 8:00 - Rodeo to start at 9:00

1. 7-10 Girls Calf Breakaway
2. 7-10 Boys Calf Breakaway
3. 11-14 Girls Calf Breakaway
4. 11-14 Boys Calf Breakaway
5. 15-19 Girls Calf Breakaway
6. 15-19 Boys Ribbon Roping
7. 11-14 Boys Tie Down Roping
8. 15-19 Boys Tie Down Roping
9. 6&Under Girls Calf Dummy Roping
10. 6&Under Boys Steer Dummy Roping
11. 6 & Under Girls Barrels
12. 6 & Under Boys Barrels
13. 7-10 Girls Barrels
14. 7-10 Boys Barrels
15. 11-14 Girls Barrels
16. 15-19 Girls Barrels
17. 6 & Under Girls Poles
18. 6 & Under Boys Poles
19. 7-10 Girls Poles
20. 11-14 Girls Poles
21. 15-19 Girls Poles
22. 6 & Under Girls Horseback Goat Undecorating
23. 6 & Under Boys Horseback Goat Undecorating
24. 7-10 Girls Goat Tying
25. 7-10 Boys Goat Tying
26. 11-14 Girls Goat Tying
27. 11-14 Boys Goat Tying
28. 15-19 Girls Goat Tying

Events 29-36 – Entries Close @ 11:00 - Events will not start before noon

29. 11-14 Boys Chute Dogging

30. 15-19 Boys Chute Dogging
31. 7-10 Boys Steer Breakaway
32. 11-14 Boys Steer Stopping
33. 15-19 Boys Steer Stopping
34. 19 & Under Jackpot Steer Wrestling
35. 7-10 Team Roping (may be with a 14 & under, 15-19 or an adult, or a draw partner)
36. 14 & Under Jr. Team Roping (may be with a 14 & under, 15-19 or an adult, or a draw partner)
37. 15 & Over Sr. Team Roping (may be with a 15-19 year old contestant, adult, or draw partner)

ENTRY METHOD – Members must be pre-entered by the Wednesday before the rodeo. A locked entry box will be available at every rodeo. All entries must be placed in the box with the correct entry fee or mailed in to Jamie Scheer, the rodeo secretary. Entries must be mailed or left in the drop box. Entries will NOT be taken over the phone, through email or text. Non-members may enter as walk-ups on day of rodeo with correct entry fee. Members may enter as walk-ups with a \$25 late fee. All walk up/late entries will be added to either the top or bottom of draw, depending on the event. There will be no late fee for the Jackpot Steer Wrestling walk-up entries. Entries for calf events, barrels, poles, goat tying and dummy roping will close at 8:00 a.m. rodeo day. Walk up entries for these events will be added to the end of the draw, except for the dummy roping and calf events and they will rope first. Entries for all horseback steer roping events and chute dogging will close at 11:00 a.m. rodeo day. Walk up entries for these events will be added to the top of the draw and be the first to rope. Must enter in your age group for points. May enter up in age groups to compete for jackpot money only. Team Ropers will be allowed to enter with an open hole and allow Rodeo Secretary to draw partner for them.

FINALS ENTRIES - Must be in the rodeo secretary's hand by August, 5th 2020. Checks will be cashed on Aug 7th, 2020. ABSOLUTELY NO ENTRIES AFTER August, 5th, 2020, NO EXCEPTIONS.

REFUNDS - must have an approved doctor or vet release prior to rodeo time or have been injured while competing in an NWOJR rodeo. Refunds only in events not competed in, in case of injury, excluding stock and per day association charge.

MEMBERSHIP - \$25 per member per year. Each member required to participate in mandatory fund raiser or sponsorship of at least \$300. The mandatory amount is due by July 11-12, 2020 rodeo weekend. Any member who does not turn in fundraiser money by July 7th, may not continue to accumulate points until all fees are paid. Any member who joins the association on or after July 7th, will have 2 weeks from joining to turn in all money.

SILENT AUCTION - Each member family is required to participate in silent auction for scholarship fund. Each family will bring one item (per family, not per member), to be checked in before competing in the NWOJR Finals, non-compliance makes member ineligible to compete. Proceeds from silent auction will go to scholarships for NWOJR member seniors graduating in the current rodeo year and NWOJR prize fund. Senior members must sign request sheet to receive funds. Member must show proof of enrollment in 2nd semester of college courses or vo-tech courses by Feb. 15 of following year to receive scholarship money (with minimum 2.0 GPA for the 1st semester).

POINTS - To be awarded 10-9-8-7-6-5-4-3-2-1 for 1st, 2nd, 3rd, 4th, 5th, 6th, 7th, 8th, 9th, and 10th places respectively, no matter how many entries per event. In addition to placing points, 1 participation point will be given to each participating entry. If a non-member places, points revert to highest placing member below that placing. If not enough entries in an event for 10 placings, points will be awarded to only those members placing. Points will

be awarded at the finals toward year end totals stated in item 4, general rules. If team roper places more than once at any given rodeo, including Finals, he/she will receive respective points, money and awards. Only highest placing team points at each rodeo will be added to the all around totals per contestant. Jackpot Steer Wrestling does not have event points. All placing ties will be added together and divided equally. No points awarded for adult partners.

PAYOUT - No ground money paid (all ground money goes to NWOJR prize fund)

1. 70% of entry fee (jackpot money, excluding stock charge) in each event paid back to contestant – remainder to association to apply to stock charge & other expenses for operation.
2. \$20 office/gate charge per contestant per rodeo (each day).
3. Payout is as follows:

1-4 entries	1 money	100%
5-9 entries	2 monies	60/40%
10-14 entries ...	3 monies	50/30/20%
15-19 entries ...	4 monies	40/30/20/10%
20-24 entries ...	5 monies	37/27/17/12/7%
25 & over	6 monies	29/24/19/14/9/5%

*If there is a qualified time or score, all prize money will be paid. If no qualified time or score, all money goes to the NWOJR Prize Fund.

** If contestant is a no show, entry fee will remain in jackpot for distribution. If medical or vet release is presented timely, jackpot money will be refunded to contestant.

***Team Ropers may only rope for jackpot money 2 times including regular entries and any draw entries. See Team Roping Rules “Draw Partner” section.

GENERAL RULES

1. Age limit: 19 and under, as of January 1 of rodeo year.
2. Each member’s parent or guardian will be required to sign a release form before competing. Also must furnish legal proof of age (birth certificate) or legal proof of age to rodeo secretary by 2nd rodeo entered.
3. Unsportsmanlike conduct, profanity, fabrication of name, age or other facts will not be tolerated. Such action may bring suspension from NWOJR. Use of alcohol or drugs will not be tolerated and will result in suspension from the NWOJR.
4. There will be 10 regular season rodeos. Contestants will only carry their top 8 placings

into the finals, and will drop their two lowest from the season.

5. All contestants must wear western attire during their ENTIRE RUN: hat, long sleeve shirt tucked in, boots (tennis shoe boots, t-shirts, rolled up sleeves and sweat shirts are NOT considered western attire). Alleyway is considered part of the arena. Flagrant or deliberate action to prevent compliance to this rule will result in a \$25 fine. Hat must be ON HEAD when contestant passes the plane of the gate/alleyway or nods for stock in roping events. A 5 second penalty will be issued if hat is not on head. No do-rags or caps. Hat rule can only be waived by 3 members of the NWOJR Board of Directors.
NOTEA contestant who has not broken the time line or called for his/her stock may replace hat or comply with western attire rule while in the arena and before run or ride has begun, to avoid the 5 second hat penalty added to their qualified time. *REMINDER* NWOJR is a rodeo association. We will comply with western attire rules to help prepare contestants for future rodeo events requiring the same. Contestants may not be velcroed to saddle.
6. Unusual, unnecessary or inhumane treatment of stock in any event will result in a no time or score and carry the following penalties:
 - (a) 1st offense - \$25 fine
 - (b) 2nd offense - Suspension of member from next rodeo
 - (c) 3rd offense - NWOJR membership revoked
7. Any verbal or physical abuse toward any NWOJR rodeo judge, official, stock contractor or any other personnel will not be tolerated. The following penalties will apply:
 - (a) 1st offense - \$100 fine
 - (b) 2nd offense - Suspension of member from next rodeo
 - (c) 3rd offense - NWOJR membership revoked
8. All stock will be drawn, as well as positions (except steer breakaway, steer stopping & team roping - positions only will be drawn, cattle will be chute run) for pre-entries. Walk up entries will be added to the top of the pre-existing draw. *Except at finals. All stock will be drawn at Finals, Contestant not to compete on same stock (goats, calves or steers) twice. Contestant responsible for competing on correct stock & being ready in a timely manner.
9. Electric timer will be used with a back up flag judge. In the event of a timer malfunction, contestant will receive back up time.
10. Announced times are UNOFFICIAL.
- 11.3 gate calls will be made - If not present, contestant will be disqualified. (Time limit at judge's discretion)

12. Event director or arena director will have authority to inform rodeo management and judges about rule infractions.
13. Contestant must compete to qualify:
 - (a) Must start & stop time
 - (b) Must mount & call for stock
 - (c) Must compete without assistance to receive a time
14. Insufficient funds must be taken care of before contestant is allowed to enter any more rodeos. Collection fee is \$25 per check. Cash-only entries may be required at the discretion of the NWOJR board.
15. Local entries and walk-ups will be accepted on day of rodeo. Calf Events, Barrels, Poles, Goat Tying and Dummy Roping must be entered by 8:00 a.m.; Chute Dogging and Horseback Steer Roping Events must be entered by 11:00 a.m. Members entering as walk-up will have \$25 late fee. Jackpot Steer Wrestling have no late fees.
16. Time Limits:
 - a) 6 & Under Age Group: No time limits.
 - b) 7-10 Year Age Group: No time limits poles & barrels & goats; 30 second time limit, before penalties roping events.
 - c) Age 11 and above: No time limits poles & barrels; 30 second time limit, before penalties in roping events and goat tying.
17. The Board of Directors reserves the right to amend or revise any rule or event at any time during the rodeo season. Any major change in events will be announced and/or posted.
18. All protests must be accompanied with a \$25 cash protest bond. A written protest along with protest bond must be presented to a NWOJR Board Member. If protest is ruled in favor of protestor, the protest bond will be refunded; if not, it will remain with NWOJR. The decision will be made by the NWOJR Board Members who are present at the performance and the judge.
19. In order to be a contestant at the NWOJR Finals Rodeo, each contestant must compete at $\frac{1}{2}$ of scheduled rodeos (rounded up in case of odd number of rodeos) in each event to be entered, plus fulfill their obligation in all fund raising projects. Heading and Heeling are considered separate events for finals qualifications. Adults roping in team roping at the finals must also compete in at least $\frac{1}{2}$ of the rodeos.
20. NWOJR Finals will be 2 go rounds and individual contestants will not compete on same stock (goats, calves or steers) in both go rounds. Finals contestant order will be drawn for

the 1st day and run in reverse order the 2nd day. Points will be awarded for the top 6 places in each round and the top six places in the average. The average is calculated by adding the times or scores together. Points go toward year end awards. Finals awards will be given on times (not points).

21. Contestant/member must compete at finals in order to receive year end awards. Hardship cases will be reviewed by NWOJR Board of Directors on a case-by-case basis.

22. Contestant/member must be present at finals awards banquet to receive prizes. Hardship cases will be reviewed by NWOJR Board of Directors on a case-by-case basis. Hardships must be hand written and submitted to board prior to the start of the finals.

23. If rodeo is cancelled due to weather or uncontrollable circumstances. Rodeo will not be rescheduled. Cancelled rodeo may count as a qualifying rodeo for the events in which a contestant was entered in that particular rodeo. If an event is completed, money will be jackpotted and event points will be awarded but no points will be awarded toward the All Around. Any entry for an incomplete event will be rolled to the next rodeo. If contestant cannot attend next rodeo, he/she must notify secretary by Monday at 5pm.

24. To be eligible for All Around prizes, contestant must have qualified to compete in 2 or more events. Team roping (whether heading or heeling) is one event. Switching ends does not constitute another event.

25. Tie Breaker Rules:

Year End Event Tie Breaker Rules:

a) Go back to highest number of 1st places for the year.

b) Go back to the highest number of 2nd places for the year,

etc. (Includes finals points - each round and average)

Finals Event and/or Finals Average Tie Breaker Rules:

a) Highest score or fastest time at finals

b) If still tied, prize will be duplicated. Another prize will be ordered to match.

All Around Tie Breaker Rules:

a) Most number of events qualified in to compete at finals

b) Most number of 1st places

c) Most number of 2nd places, etc.

(Includes finals points - each round and average)

EVENT RULES

6 & UNDER GIRLS CALF DUMMY ROPING

1. Rope until you miss.
2. First run – contestant must rope from behind calf's head.
3. Calf will be moved 1 ft. after each run.
4. 1 legal catch – (collar catch around neck only).
5. Fishing will be allowed.
6. Roper will be disqualified for stepping over the line at any time.
7. The ropers Slack Must be pulled tight.
8. Last contestant left roping will win event. Remaining contestants will split points & jackpot as appropriate. (If 3 contestants missed on 3 ft. & 4th contestant catches at 4 ft. – he will win event & 10 points – last 3 will split 2nd, 3rd & 4th. If only one contestant catches – he receives 1st place points and money.

6 & UNDER BOYS STEER DUMMY ROPING

1. Rope until you miss.
2. First run – contestant must rope from behind steer's head.
3. Steer will be moved 1 ft. after each run.
4. 3 legal head catches – (see team roping).
5. Fishing will be allowed.
6. Roper will be disqualified for stepping over the line at any time.
7. Ropers Slack Must be pulled tight.
8. Last contestant left roping will win event. Remaining contestants will split points & jackpot as appropriate. (If 3 contestants missed on 3 ft. & 4th contestant catches at 4 ft. – he will win event & 10 points – last 3 will split 2nd, 3rd & 4th. If only one contestant catches – he receives 1st place points and money.

*****At finals, the designated winner will continue to rope until missing in order to accurately figure finals average and fast time/most catches.

ALL BARREL RACING

1. All barrels to be 55 gallon steel drums with both ends intact.
2. Barrels to be set in a clover leaf pattern (diagram at back) a minimum of 15 feet from fence or standard pattern. Standard Barrel Pattern: If arena size allows; 60 ft from start to 1st and 2nd barrels - 90 ft between 1st & 2nd barrel - 105 ft. between 3rd and 1st or 2nd barrels - 75 ft from score line to fence. If the size must be reduced, do so by even increments.

3. There will be a five second penalty for each turned over barrel.
4. Contestant may start from left or right side.
5. Failure to complete pattern is a no time. (See diagram at back)
6. Gates will be closed during run.
7. Age Groups 7 & above drag after 5 runs.

ALL POLE BENDING

1. There will be 6 poles used, height of poles to be 5 to 6 feet tall. Pole base size must be standard in diameter (no metal bases).
2. Poles to be set on top of ground in a straight line (diagram at back). The distance from the starting line to the first pole will be approximately 21 ft. and distance between poles will be approximately 21 ft.
3. There will be a 5 second penalty for each pole knocked down.
4. Contestant may start from left or right side.
5. Failure to complete pattern is a no time. (See diagram at back)
 - a) Wrong way turns are broken patterns.
 - b) If a pole is down, horse must pass on proper side of where the base should sit in a "stacked" pattern to be a qualified run.
 - c) If contestant or horse breaks the plane of the start line, except at the beginning and ending of the run, it is a no time.
6. Gates will be closed during run.
7. Age Groups 7 & above drag after 10 runs maximum - less depending on ground conditions - at the discrepancy of pole bending director or Board of Directors.

6 & UNDER GOAT TAIL UNDECORATING

1. Goat staked on a 10 ft. rope. Stake to be driven below ground level.
2. Goat to be held until contestant crosses the starting line.
3. Contestant must dismount and remove the ribbon.
4. Time stops when contestant removes ribbon off tail, and runs back across a marked line the judge drops the flag.
5. Contestant will receive a no-time for running over the goat or goat/holder. If horse runs over goat or rope, with or without contact, there will be a 10 second penalty.

ALL GOAT TYING

1. Goat staked on a 10 ft. rope. Stake to be driven below ground level.

2. Goat to be held until contestant crosses the starting line.
3. Goat must be thrown by hand. If goat is down, contestant must lift goat to feet & throw again. If contestant's hand is on goat when goat falls, it is considered thrown by hand.
4. Must cross and tie any three legs (legs must be crossed above the hoof).
 - (a) Boys will string and tie goat same as a calf (see tie-down roping rules). Boys must use a piggin' string, no other material permitted.
 - (b) Girls must use a rope, piggin' string or leather thong, no other material permitted.
5. Contestant must stand back 3 feet from goat before judge will start time for 6 second time limit.
6. Goat must stay tied for 6 seconds.
5. No time if contestant touches goat or string after signaling for time.
6. If contestant crosses over goat or rope with horse or if the contestant's horse comes into contact with goat or rope at any time, a 10 second penalty will be assessed.
7. Goats to be changed as minimally as available stock allows.
8. All fresh goats to be run at and tied down before each rodeo. In case of draw-out, goat will be tied by director or contestant from another age group.
9. If goat breaks away because of fault of horse, contestant will be disqualified.
10. Goats may have horns but they must be tipped.
11. Goats will be of equal size and weight within each age group.
12. All goats will be drawn before each performance.

ROPING EVENTS - GENERAL RULES

1. A 10 second penalty will be added for breaking the barrier.
2. Barrier will not be considered broken unless ring drops within 10 ft. of pin.
3. If barrier equipment hangs on animal, the decision concerning getting animal back will be made by the barrier judge.
4. If automatic barrier fails to work and stock is brought back, contestant must take same animal over, during or immediately after the same performance.
5. If, in the opinion of the line judge, contestant is fouled by barrier, roper shall get his/her calf or steer back, providing contestant declares himself by pulling up immediately.
6. If animal leaves arena, roper gets calf back lap & tap with the time added which was taken when the calf left the arena.
7. CR & BR All Ages; Minimum length of score will be length of roping box minus 4 ft. unless box is less than 14 ft. In this instance, the length of the score would be a maximum of the length of the box minus 5 ft. The minimum length of team roping score shall be the length of the box minus 2 ft. Barriers to be set by roping director, arena director and/or judge.
8. There shall be 2 or more timers, a field flag judge, and a barrier judge. Time to be taken

between 2 flags. Animals used for roping events should be inspected & objectionable ones eliminated.

9. One loop per roper in all steer roping events, including the finals. Should the roper miss with one loop, he/she must retire and no time will be allowed.
10. One loop per roper in all calf roping events except at the finals where 2 loops may be permitted and should the roper miss with both loops, he/she must retire and no time will be allowed. If roper intends to use 2 loops where permitted, he must carry 2 ropes and must use 2nd rope for 2nd loop.
11. Roping calf/steer without releasing loop from hand is not permitted and shall be a no time.
12. Field flag judge must watch calf during the 6 second period and will stop watch when the calf kicks free using the time shown on the watch to determine whether calf was tied long enough to qualify.
12. Roper will be disqualified for removing rope from calf after signaling for time, until the tie has been passed on by the field judge.
13. If the field judge flags a roper out that still legally has another loop coming, he may get the same calf back lap & tap with elapsed time assessed for the 1 loop already thrown.
14. Roping calves will be drawn before each performance.
15. NWOJR will furnish barrier equipment & rubber bands for calf roping and ribbon roping events.
16. In all roping events and steer wrestling, the pusher cannot push calf or steer past the end of the chute.
17. Animal belongs to contestant when they call for it, regardless of what happens, with the following exceptions:
 - a) If animal escapes from arena, the field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with lap & tap start. Time accumulated will be added to time used to complete qualifying run. If time is not recorded, contestant will receive a 10 second penalty for any jump or loop used. Contestant will also take any barrier or field penalties with him on lap & tap.
 - b) In cases of mechanical failure.
 - c) If, in the opinion of the line judge, contestant is fouled by barrier, contestant shall get their same stock back, providing they declare themselves by pulling up.
18. Parents/Helper may be present in box to help get set for the run, but may not hold horse in box to aid or assist in the score.

BREAKAWAY CALF ROPING - BOYS & GIRLS - 30 second time limit

1. 1 loop during regular season. 2 loops allowed at finals - must carry both.
2. 30 second time limit, before penalties.
3. Use string provided by NWOJR. All saddle horn ties may be inspected by official.

4. Roper MUST HAVE WHITE FLAG TIED TO END OF ROPE. Rope will be tied to saddle horn at the end of the rope.
5. Barrier must be used - 10 second penalty for broken barrier.
6. Calf must look through loop then catch as catch can.
7. Calf must break string, no time if contestant breaks string.
8. Contestant will receive no time should they break rope from saddle horn by hand or by touching rope or string after catch is complete. However, if the rope should dally around the horn, the contestant may ride forward, undally the rope & then stop horse to make rope break away.
9. Time will be flagged when rope breaks from saddle horn.

TIE DOWN ROPING – BOYS - 30 second time limit

1. 1 loop during regular season, 2 loops allowed at finals – must carry both.
2. 30 second time limit, before penalties.
3. Horse must have neck rope to prevent abuse to livestock.
4. Rope must be tied hard & fast.
5. Catch as catch can. Rope must hold calf until roper gets hand on calf.
6. Contestant must rope, dismount, daylight & throw calf by hand (must make 3 honest efforts to daylight), cross & tie any 3 legs. Legal tie - 1 or more wraps & ½ hitch or hooey.
7. Tie must hold for 6 seconds after roper mounts and gives slack.
8. Roper must not touch calf after signaling for time, this will result in a no time.

RIBBON ROPING – BOYS - 30 seconds

1. 1 loop during regular season, 2 loops allowed at finals – must carry both.
2. 30 second time limit, before penalties.
3. Horse must have neck rope to prevent abuse to livestock.
4. Rope must be tied hard and fast.
5. Catch as catch can. Rope must hold calf until runner and/or roper gets hand on calf.
6. Runner and roper will capture & control calf after catch to retrieve the ribbon off the calf's tail. The runner must be the one to remove the ribbon from the tail, and the roper must have his hands on the calf while the runner strips the ribbon.
7. When ribbon is removed, runner will run back across time line to stop clock. (If ribbon is not on calf's tail, runner may "strip tail" & run back across time line to stop clock.)

8. Roper to maintain control of calf until rope is removed from neck.
9. Must be a boy/girl team.

CHUTE DOGGING - BOYS

1. With steers loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steer's nose crosses the score line. If dogger moves into throwing position or touches either horn(s), or ear(s), before steer's nose crosses score line there will be a ten (10) second penalty added to time. If steer is thrown before crossing the score line, the dogger will be disqualified.
2. Chute Dogger must allow steer to maintain forward motion to the score line. Chute Dogger may not choke steer.
3. It is the contestant's responsibility to check for broken horns.
4. There will be a designated helper assigned by the Arena Director. The helper cannot pass the plane of the chute gate.
5. Contestant is considered working the steer when the steer leaves the chute.
6. If steer gets loose, dogger may take no more than one step to catch steer.
7. After crossing the start line, wrestler must bring it to a stop or 102 change its direction and twist it down.
8. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown. 11. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
9. Wrestler must have hand on steer when flagged.
10. Contestant is required to turn steer's head so that he can get up.
11. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
12. Refer to NHSRA JH Division Rule Book for any discrepancies.

STEER BREAKAWAY – BOYS - 30 second time limit

1. One loop only during regular season AND finals.
2. Roper to come from heading box.
3. 30 second time limit, before penalties.
4. Use string provided by NWOJR. All saddle horn ties may be inspected by official.
5. Roper MUST HAVE WHITE FLAG TIED TO END OF ROPE. Rope will be tied to saddle horn at the end of the rope.
6. Barrier must be used - 10 second penalty for broken barrier.

7. 3 legal head catches:
 - a) Head or both horns
 - b) Half head, includes 1 horn & nose
 - c) Around the neck
8. If loop crosses itself in the head catch, it is illegal. If hondo passes over one horn & loop is over the other, the catch is illegal.
9. Front leg in head loop is a no time.
10. Steer must break string, no time if contestant breaks string.
11. Contestant will receive no time should they break rope from saddle horn by hand or by touching rope or string after catch is complete. However, if the rope should dally around the horn, the contestant may ride forward, undally the rope & then stop horse to make rope break away.
12. Time will be flagged when rope breaks from saddle horn.

STEER STOPPING – BOYS - 30 second time limit

1. One loop only during regular season AND finals.
2. Roper to come from heading box.
3. 30 second time limit, before penalties.
4. Barrier must be used - 10 second penalty for broken barrier.
5. Roper must dally. Can't tie on hard & fast.
6. 3 legal head catches:
 - a) Head or both horns
 - b) Half head, includes 1 horn & nose
 - c) Around the neck
7. If loop crosses itself in the head catch, it is illegal. If hondo passes over one horn & loop is over the other, the catch is illegal.
8. Front leg in head loop is a no time.
9. Time will be flagged when steer faces roper.

STEER WRESTLING - BOYS

1. Hazer to come from heeling box. Steer Wrestler to come from heading box.
2. 30 second time limit, before penalties.
3. Hazer may be NWOJR member or adult. They are subject to contestant rules if acting as a hazer, a violation of rule by hazer will disqualify the contestant they are helping.
4. If hazer bats steer, or contestant's horse, contestant will receive no time.
5. Hazer must not render any physical assistance to contestant while contestant is working

with steer.

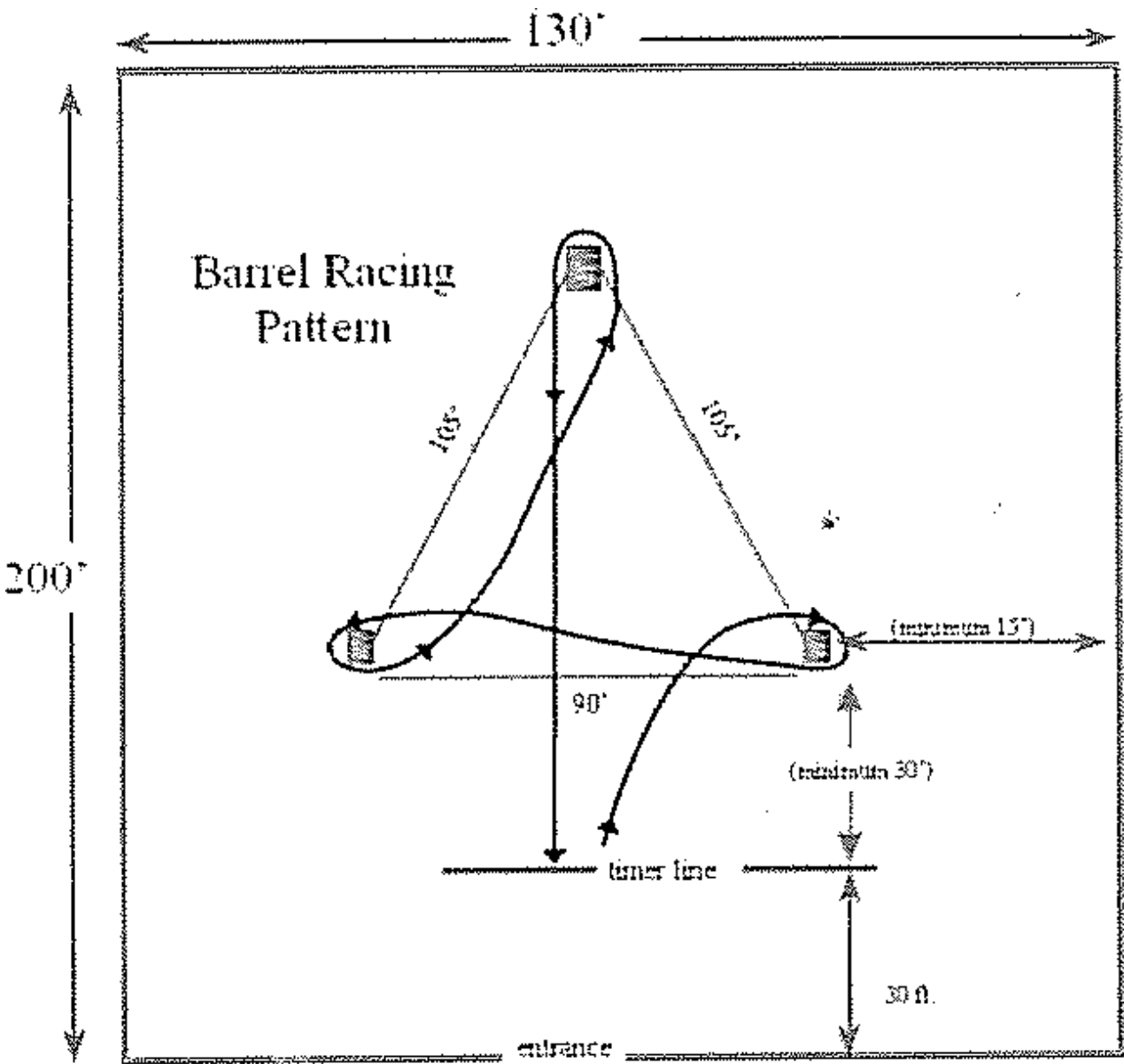
6. Contestant is considered working with steer when steer leaves the box.
7. Steer must be caught from horse.
8. If contestant jumps at steer, he accepts him as sound.
9. If steer gets loose, dogger may take no more than one step to catch steer.
10. After catching steer, wrestler must bring it to a stop or change its direction and twist it down.
11. If steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
12. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight. Wrestler must have hand on steer when flagged.
13. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
14. Contestant and hazer must use the same horse they leave chute with.
15. Hazer will be allowed to catch dogger's horse.
16. Dogger is entitled only one jump.
17. Contestant is required to turn steer's head so that he can get up.
18. Jackpot Steer Wrestling pays jackpot money only. No points will be awarded as an event or to the All-Around.

DALLY TEAM ROPING – 7-10, JR & SR

1. 1 loop for header and 1 loop for heeler during regular season rodeos AND finals. Header & heeler must enter box as entered in rodeo (header or heeler). If header misses 1st loop, he may rebuild & rope again, or heeler may rope head while header rebuilds loop & ropes heels. Points will be awarded according to the way contestant entered in rodeo (header or heeler).
2. Both header and heeler must leave from roping boxes.
3. 30 second time limit, before penalties.
4. Barrier must be used - 10 second penalty for broken barrier.
5. 3 legal head catches:
 - a) Head or both horns
 - b) Half head, includes 1 horn & nose
 - c) Around the neck
6. If loop crosses itself in the head catch, it is illegal. If hondo passes over one horn & loop is over the other, the catch is illegal.
7. Front leg in head loop is a no time.
8. Cross fire is an automatic no time.

9. If heeler catches 1 hind foot it is a 5 second penalty.
10. Time will be taken when both ropers are dallied around saddle horn & horses face each other in a line with ropes tight & horses' front feet on the ground. Ropers must be mounted before time will be taken.
11. Girls may tie on, heel end only.
12. Enter 2 times by switching ends or partners - must be done when entering rodeo.
13. DRAW PARTNERS... Contestants may enter open (or if partner doesn't show), willing draw partners will be put in hat & drawn for contestants. Draw partners will be eligible to rope for jackpot money on only 2 runs (including any entered runs) and only if they have paid the entry fee and declared the eligible runs. Draw partners aren't eligible for points. Draw partners must be USTRC #5 or above headers, USTRC #6 or above heelers.
14. JR. TEAM ROPING ONLY... At least 1 partner must be 14 & under boy or girl. Second partner may be 14 & under, an adult or 15-19 age division contestant. Adults/15-19's may enter team roping at one end to rope with Jr team roping contestants. Adults/15-19's can have 2 runs with same partner by switching ends or rope with 2 partners. Adults/15-19's must rope in at least ½ of the season rodeos also to qualify for finals. Adults/15-19's (excluding draw partners – see #13 above) must pay entry fee same as member. Adults/15-19's eligible for jackpot money but not for points.
15. SR. TEAM ROPING ... Both partners can be in 15-19 age division and may be boys or girls. SR team ropers also have the option of drawing for an adult partner just as stated in Rule #14 in the JR Team roping.
16. 7-10 Team Roping (ONLY) will not have a barrier.
17. Only one saddle will be given in the 7-10 Team Roping. There will only be a 7-10 Champion Team Roper.

Barrel Racing Pattern



Standard Arena .. Measurements and Cloverleaf Pattern

Pole Bending Pattern

